

## Part D - Infection Prevention and Control

### CHECKLIST

Name of HPU: \_\_\_\_\_ (Print and complete one per HPU)

Agreed Role Delineation Level: \_\_\_\_\_

| No         | Item  | Yes  | No   |
|------------|---|--|--|
| <b>1.0</b> | <b>Handwashing Facilities:</b>  |  |  |
| 1.1        | Are the handbasin types specified appropriate for the room usage?   | <input type="checkbox"/>   | <input type="checkbox"/>   |
| 1.2        | Are sufficient numbers of handbasins provided?  | <input type="checkbox"/>   | <input type="checkbox"/>   |
| <b>2.0</b> | <b>Isolation Rooms</b>  |  |  |
| 2.1        | Are sufficient numbers of Isolation Rooms of the appropriate type provided?   | <input type="checkbox"/>   | <input type="checkbox"/>   |
| 2.2        | Do the Isolation Rooms meet the minimum requirements for the class specified?   | <input type="checkbox"/>   | <input type="checkbox"/>   |
| <b>3.0</b> | <b>Physical Environment</b>   |  |  |
| 3.1        | Do operating areas sufficiently separate clean and contaminated areas?  | <input type="checkbox"/>   | <input type="checkbox"/>   |
| 3.2        | Do cleaning and clean-up areas sufficiently separate clean and contaminated areas?  | <input type="checkbox"/>   | <input type="checkbox"/>   |
| 3.3        | Are staff eating and recreational areas sufficiently separate from work areas and patient treatment areas?  | <input type="checkbox"/>   | <input type="checkbox"/>   |
| <b>4.0</b> | <b>Surfaces and Finishes</b>  |  |  |
| 4.1        | Are the following finishes appropriate for the room usage? <ul style="list-style-type: none"> <li>• Floors</li> <li>• Skirtings</li> <li>• Walls</li> <li>• Ceilings</li> </ul> | <input type="checkbox"/><br><input type="checkbox"/><br><input type="checkbox"/><br><input type="checkbox"/> | <input type="checkbox"/><br><input type="checkbox"/><br><input type="checkbox"/><br><input type="checkbox"/> |

Checked and certified by:

Name: \_\_\_\_\_

Date: \_\_\_\_\_

Company: \_\_\_\_\_

Position: \_\_\_\_\_

Signature: \_\_\_\_\_